



Topic: Bright Lights, Big City

Week	English	Maths	Science	Art / DT	Humanities	RE / PSHE	Music	PE / Games	Computing
1	Great Fire of London Ask and answer questions about the Great Fire of London – questions, statements	Multiplication and division	Find out what materials were used in buildings during the time of the The Fire of London	Create Tudor houses, out of card, to be burnt	Great Fire of London Sequence events	RE – What is a leader? PSHE - Fire safety	London's Burning / percussion Sing in a round	Games – moving with a ball – dribbling Dance – explore movement to music	2 Code Explore game
2	Samuel Pepys diary – write own diary account of events – different view point – exclamation marks, past tense	Place value and fractions	Burn our Tudor houses – what factors meant that the city burnt down so quickly?	Recreate Great Fire of London landscape – cutting out London skyline in black paper	Great Fire of London Retell	RE – Palm Sunday PSHE - Fire safety	Exploring pulse and rhythm – Music Express 1 p24	Games –moving with the ball – passing – feet Dance – bouncing, hopping, skipping, galloping	2 Code Create background for great Fire of London
3	Write instructions for making bread – commands Identify and use different sentence types	Money, addition and subtraction	Changing materials – twist, turn, pull, push – reversible changes Cooking – irreversible changes	Make Bread	The Great Fire of London	RE – Jesus' teachings eg Good Samaritan PSHE – exercise	Exploring pulse and rhythm – Music Express 1 p26	Games – moving with the ball – stopping – feet Dance – bouncing, hopping, skipping, galloping	Create characters for background
4	Research London Zoo – ask questions about the animals	Yr1 – addition and subtraction Yr 2 – multiplication and division	What would be good material for a gift bag –think about being waterproof - investigate	Design a gift bag for London Zoo	Compare London and Lima – physical features	RE – Jesus' miracles PSHE – importance of sleep	Exploring pulse and rhythm – Music Express 1 p28	Games – small team games – football Dance – bouncing, hopping, skipping, galloping	Move characters on background
5	Children to answer another child's question about London zoo by doing their own research and	Addition and subtraction	Write up last week's investigation of waterproof materials	Make London Zoo gift back	Compare London and Lima - climate	RE – Jesus the leader PSHE – Surprises and secrets	Exploring pulse and rhythm – Music Express 1 p30	Games – moving with the ball – throwing and catching Dance – bouncing, hopping, skipping,	Add sounds

	presenting it as a non-chronological report							galloping	
6	Town Mouse, Country Mouse/ Dick Whittington and his cat – character descriptions	Measures, addition and subtraction		Junk model London landmarks	Compare London and Lima – way of life	RE – Easter PSHE – Good or bad touches	Exploring pulse and rhythm – Music Express 1 p32	Games – small team games – rugby Dance – bouncing, hopping, skipping, galloping	Pay and evaluate each other's games
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*Please note that due to unforeseen circumstances the above may change slightly at short notice.*